NZIFSA – 2020 ADULT – Free Skate & Interpretive – V3

Grade	Jump Elements	Spin Elements	Choreo / Step Sequences
BRONZE (Ladies and Men) Max 7 elements Time: 1:40 (+/- 10 seconds) Falls: -0.5 Components: SS / TR / PE / CH / IN	 Max 4 jump elements Only single jumps are permitted No Axel type jumps No double or triple jumps Any listed jump may be performed 2x max May have up to 2 combos or sequences Combo must only have 2 jumps 	Max 2 different spin elements One must be a spin in 1 position with no change of foot Min 3 revs for spins with no change of foot Min 6 revs for spins with change of foot Flying spins are not permitted Maximum: Level 1	Max 1 choreographic sequence A least half of the ice surface Fixed Base value - <i>Marked on GOE only</i>
SILVER (Ladies and Men) Max 8 elements Time: 2:00 (+/- 10 seconds) Falls: -0.5 Components: SS / TR / PE / CH / IN	 Max 5 jump elements Only single jumps are permitted (incl Axel) No double or triple jumps Any listed jump may be performed 2x max May have up to 2 combos or sequences One combo may have up to 3 jumps The other must only have 2 jumps 	 Max 2 different spin elements One must be a spin combination Min 4 revs for spins with no change of foot Min 6 revs for spins with change of foot Maximum: Level 2 	Max 1 choreographic sequence A least half of the ice surface Fixed Base value - <i>Marked on GOE only</i>

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Grade	Jump Elements	Spin Elements	Choreo / Step Sequences
GOLD (Ladies and Men) Max 9 elements Time: 2:50 (+/- 10 seconds) Falls: -1.0 Components: SS / TR / PE / CH / IN	 Max 5 jump elements Single and double jumps are permitted (excluding 2F, 2Lz & 2A). No triples Any listed jump may be performed 2x max May have up to 3 combos or sequences One combo may have up to 3 jumps The other 2 combos must only have 2 jumps each 	 Max 3 different spin elements One must be a spin combination with a change of foot One must be a flying spin or spin with flying entrance Min 4 revs for spins with no change of foot Min 8 revs for spins with change of foot Maximum: Level 3	Max 1 step sequence Fully utilizing the ice surface Maximum: Level 3
ELITE (Ladies and Men) Max 10 elements Time: 3:00 (+/- 10 seconds) Falls: -1.0 Components: SS / TR / PE / CH / IN	 Max 6 jump elements One must be an Axel type jump Single, double & triple jumps are permitted Any listed jump may be performed 2x max May have up to 3 combos or sequences One combo may have up to 3 jumps The other 2 combos must only have 2 jumps each 	 Max 3 different spin elements One must be a spin combination with a change of foot One must be a flying spin or spin with flying entrance Min 5 revs for spins with no change of foot Min 8 revs for spins with change of foot 	Max 1 step sequence Fully utilizing the ice surface

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Grade	Jump Elements	Spin Elements	Details
INTERPRETIVE All Grades (Ladies and Men)	Minimum of 1 & maximum of 2 single jumps No Axel type jump No double jumps No combination jumps	Minimum of 1 & maximum of 2 spins	Program will be judged only on the basis of the 5 Component marks. Program must be developed through skating skill and quality, rather than through non-skating moves such as
Time: 1:30 (Gold 2:00)		sliding on one knee or excessive use of toe steps.	
Times are +/- 10 seconds	Credit for jumps and spins are based solely of		
Falls: No deduction	the chosen theme and support the music. No	Skater must not remain in one place for more than 5 seconds.	
deduction	Elements exceeding the maximum number will be judged as illegal element & receive 1.0		
Components: SS / TR / PE / CH / IN	deduction. Elements lacking in number will receive a 1.0 deduction		Costumes must be simple, tasteful and selected to enhance the performance by appropriately reflecting the character of the music and theme.
	 Illegal Elements: Somersault jumps Lying on the ice, prolonged and/or stationary kneeling on both knees on the ice. 		Props are not permitted – any item held in the hand or removed during the performance is considered a prop. Objects on the ice, thrown to the audience, placed on boards or on the judges tables are not permitted.